



# PC, DVI, VIDEO INTERFACE CONTROLLER FOR TFT PANEL

# Model: DVS-1600

Part number : 41714002X-3

# INSTRUCTIONS

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It is essential that these instructions are read and understood before connecting or powering up this controller.

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## Introduction

Designed for LCD monitor and other flat panel display applications, the DVS-1600 controller provides easy to use interface controller for:

- TFT (active matrix) LCDs with LVDS / TTL single pixel interface of 1680x1050, 1600x1200, 1400x1050, 1440x900, ۶ 1366x768, 1280x1024, 1280x800, 1280x768, 1024x768, 1024x600, 800x600, 800x480, 640x480, 480x640 resolution
- Computer video signals of UXGA, SXGA, XGA, SVGA, VGA standard

#### HOW TO PROCEED

- Ensure you have all parts & that they are correct, refer to:
- Connection diagram (separate document for each panel)
- Connector reference (in following section)
- Assembly notes
- Check controller switch & jumper settings (errors may damage the panel)
- Prepare the PC
- Connect the parts
- Understand the operation and functions (in following section) >

#### **IMPORTANT USAGE NOTE**

This product is for use by system developers and integrators, the manufacturer accepts no liability for damage or injury caused by the use of this product. It is the responsibility of the developer, integrators or other user of this product to:

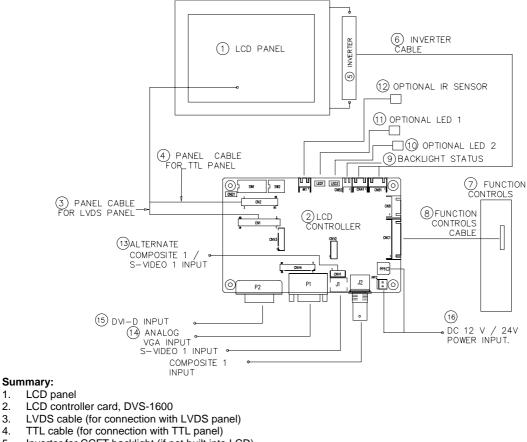
- Ensure that all necessary and appropriate safety measures are taken.
- Obtain suitable regulatory approvals as may be required. ≻
- Check power settings to all component parts before connection.
- Ρ Understand the operation and connectivity requirements of this controller.

#### DISCLAIMER

There is no implied or expressed warranty regarding this material.

# SYSTEM DESIGN

A typical LCD based display system utilising this controller is likely to comprise the following:



- Inverter for CCFT backlight (if not built into LCD) 5.
- 6. Inverter cable

1.

2.

3.

4.

- Function controls 7.
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- 8. Function controls cable

- Function controls cable
   Backlight status
   Status LED 2 (Optional)
   Status LED 1 (Optional)
   IR sensor (Optional)<sup>##</sup>
   Alternate Composite 1 / S-Video 1 input
   Analog VGA input / Composite 1 / S-Video 1 input
   DVI-D input
   Power input (12VDC / 24VDC)

Digital View offers a range of accessories such as listed above, to make up complete display solution.

## - Support on V1.10.00 or up firmware revision.

## ASSEMBLY NOTES

This controller is designed for monitor and custom display projects using 1680x1050, 1600x1200, 1400x1050, 1440x900, 1366x768, 1280x1024, 1280x800, 1280x768, 1024x768, 1024x600, 800x600, 800x480, 640x480, 480x640 resolution TFT panels with a VGA, SVGA, WXGA, XGA, SXGA or UXGA signal input. The following provides some guidelines for installation and preparation of a finished display solution.

**Preparation**: Before proceeding it is important to familiarize yourself with the parts making up the system and the various connectors, mounting holes and general layout of the controller. As much as possible connectors have been labelled. Guides to connectors and mounting holes are shown in the following relevant sections.

- 1. LCD Panel: This controller is designed for typical LVDS or TTL single inteface panels with panel voltage 3.3V, 5V, 12V or 18V Due to the variation between manufacturers of panels signal timing and other panel characteristics, factory setup and confirmation should be obtained before connecting to a panel. (NOTE: Check panel power jumper settings before connection)
- 2. **Controller**: Handle the controller with care as static charge may damage electronic components. Make sure correct jumper and dip switches settings to match the target LCD panel.
- 3. LCD signal cable (LVDS panel): In order to provide a clean signal it is recommended that LVDS signal cables are no longer than 46cm (18 inches). If those wire cabling is utilized these can be made into a harness with cable ties. Care should be taken when placing the cables to avoid signal interference. Additionally it may be necessary in some systems to add ferrite cores to the cable to minimise signal noise.
- 4. LCD signal cable (Single pixel TTL panel): In order to provide a clean signal it is recommended that LCD signal cables should not longer than 33cm (13 inches). If loose wire cabling is utilised these can be made into a harness with cable ties. Care should be taken when placing the cables to avoid signal interference. Additionally it may be necessary in some systems to add ferrite cores to the cables to minimise signal noise.
- 5. **Inverter**: This will be required for the backlight of an LCD, some LCD panels have an inverter built in. As LCD panels may have 1 or more backlight tubes and the power requirements for different panel backlights may vary it is important to match the inverter in order to obtain optimum performance. See Application notes page 19 for more information on connection.
- 6. Inverter Cables: Different inverter models require different cables and different pin assignment. Make sure correct cable pin out to match inverter. Using wrong cable pin out may damage the inverter.
- 7. Function Controls: The following section discusses the controls required and the section on connectors provides the detail. The controls are minimal: On/Off, Backlight Brightness (depends on inverter), OSD (5 momentary buttons) analog VR type or (8 momentary buttons) digital type.
- 8. Function controls cable: The cables to the function switches should be of suitable quality and length so that impedance does not affect performance. Generally lengths up to 1 meter (3 feet) should be acceptable.
- 9. Backlight status : It only functions when connecting with the panel which support backlight status detection pin.
- **10.** Backlight status LED (Optional) : This LED indicates the backlight status. This function is only available when CNB2 are properly connected and the panel is support the backlight status function.

Backlight LED status (LED2) :	
State	LED color

Slale	LED COIOI
Backlight fault	RED
Backlight normal	GREEN

11. Controller status LED (Optional) : This LED indicates the controller status. The pin direction of the LED should be corrected for right colour indication. Red colour stands for standby. Green colours stands for signal on. The status LED is an optional part only, can be unconnected.

Controller LED status (LED1) :

State	LED color
No signal & backlight off	RED
No signal & backlight on	ORANGE
With signal & backlight on	GREEN

12. IR sensor: It is an optional part only, can be unconnected if not using IR remote control. (Support in V1.10.00 or up firmware revision.) – See Appendix VI for button definition.

13. Alternate Composite 1 / S-Video 1 input : Support alternate composite 1 / S-Video 1 input on CNV1 connector.

#### 14. VGA Input / S-Video 1 / Composite 1 :

- VGA input cable : As this may affect regulatory emission test results and the quality of the signal to the controller a suitably shielded cable should be utilized.

- AV cables: Standard Composite or S-video cables can be used. Reasonable quality cable should be used to avoid image quality degradation.
- **15. DVI-D input cable :** Plug the DVI cable to the connector P2 on the controller board.
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#### 16. 12V / 24VDC power input :

- **Power Input:** 12V DC / 24VDC is required, this should be a regulated supply. The power rating is depending on the panel and inverter used. Normally, power supply with 3.5Amp current output should enough for most of 4x CCFT panels. Although the controller provides power regulation for the LCD power this does not relate to the power supplied to the backlight inverter. If an unregulated power supply is provided to an inverter any fluctuations in power may affect operation, performance and lifetime of the inverter and or backlight tubes.
  - 24VDC input is required when the panel output voltage is 18VDC. Please refer to page 11-12 for proper jumper settings.
- Power output: Note the controller has an overall 3Amp current limit and the current available from the auxiliary power output will be dependent on the power input and other system requirements.
- **Power Safety**: Note that although only 12VDC / 24VDC is required as 'power-in' a backlight inverter for panel backlighting produces significantly higher voltages (the inverter does not connect to the ground plane). We strongly advise appropriate insulation for all circuitry.
- EMI: Shielding will be required for passing certain regulatory emissions tests. Also the choice of external Controller to PC signal cable can affect the result.
- Ground: The various PCB mounting holes are connected to the ground plane.
- Servicing: The board is not user serviceable or repairable. Warranty does not cover user error in connecting up to the controller and is invalidated by unauthorized modification or repairs.
- **Controller Mounting:** It is recommended that a clearance of at least 10mm is provided above and 5mm below the controller when mounted. Additionally consideration should be given to:
  - Electrical insulation.
  - Grounding
  - EMI shielding.
  - Cable management. Note: It is important to keep panel signal cables apart from the inverter & backlight cables to prevent signal interference.
  - Heat & Ventilation: Heat generated from other sources, for example the backlight of a very high brightness panel may generate significant heat which could adversely affect the controller.
  - Other issues that may affect safety or performance.
- **PC Graphics Output**: A few guidelines:
  - Signal quality is very important, if there is noise or instability in the PC graphics output this may result in visible noise on the display.
    - Refer to graphics modes table in specifications section for supported modes.
    - Non-interlaced & interlaced video input is acceptable.

IMPORTANT: Please read the Application Notes section for more information.

# **CONNECTION & OPERATION**

**CAUTION:** Never connect or disconnect parts of the display system when the system is powered up as this may cause serious damage.

#### CONNECTION

Connection and usage is quite straight forward (it is useful to have the relevant connection diagram available at this time):

- 1. LCD panel & Inverter: Connect the inverter (if it is not built-in the panel) to the CCFT lead connector of the LCD panel.
- 2. **LVDS type panels:** Plug the LVDS signal cable direct to CN1 (if necessary). Insert the panel end of the cable to the LCD panel connector.
- 3. **TTL single pixel type panels:** Plug the signal cables direct to CN2. Plug the other end of cables to the LCD connector board (if connector board is required, otherwise the signal can be direct plug to the LCD panel connector). Then plug the board connector to the LCD panel connector.
- 4. **Inverter & Controller:** Plug the inverter cable to CNB1 and CNA1 (if necessary). Plug another end to the connector on the inverter.
- 5. **Function switch & Controller:** Plug the OSD switch mount cable to CNC1 on the controller board and another to the OSD switch mount.
- 6. **LED 1**: Plug in a 3-way with dual colour LED to connector LED1 on the controller board for indicating the controller status.
- 7. **LED 2 :** Plug in a 3-way with dual color LED to connector LED2 on the controller board for indicating the backlight status. This function is only available when CNB2 are proper connected and the panel is support the backlight status function.
- 8. IR & Controller: Plug in a 3-way with IR sensor to connector IR1 on the controller board. (IR remote control function support in V1.10.00 or up firmware revision)
- 9. **Jumpers :** Check all jumpers are set correctly. Details referring the connection diagram at http://www.digitalview.com/controllers/csg.php
- 10. **Jumpers & Inverter & Panel voltage:** Particularly pay attention to the settings of JA3, JA6, JB2, JB3. JB2 & JB3 are used for inverter control (read inverter specification and information on the jumper table to define the correct settings). JA3 & JA6 are used for panel voltage input (read panel specification and information on the jumper table to define the correct settings).
- 11. **DVI cable :** Plug the DVI cable to the connector P2 on the controller board.
- 12. VGA cable : Plug the VGA cable to the connector P1 on the controller board.
- 13. **Power supply & Controller:** Plug the DC 12V / 24V power in to the connector PP2. You can consider to use DigitalView mating power cable P/N 426013800-3, 160mm. Please read the jumper table in page 11-12 to define the correct settings. Otherwise it may break down the panel.
- 14. **Power on:** Switch on the controller board and panel by using the OSD switch mount.

CAUTION: Never connect or disconnect parts of the display system when the system is powered up as this may cause serious damage.

#### Controller LED status (LED1) :

LED color
RED
ORANGE
GREEN

Backlight LED status (LED2) :

State	LED color
Backlight fault	RED
Backlight normal	GREEN

#### General:

- If you are using supplied cables & accessories, ensure they are correct for the model of panel and controller.
  - If you are making your own cables & connectors refer carefully to both the panel & inverter specifications and the section in this manual, "Connectors, Pinouts & Jumpers" to ensure the correct pin to pin wiring.

#### PC SETTINGS

The controller has been designed to take a very wide range of input signals however to optimize the PC's graphics performance we recommend choosing 60Hz vertical refresh rate – this will not cause screen flicker.

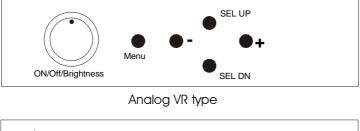
#### OPERATION

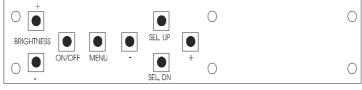
Once the system has been connected and switched on there are a number of functions available to adjust the display image as summarized in the following sections. The settings chosen will be saved for each mode independently.

### LCD DISPLAY SYSTEM SETTINGS

NOTE: By way of explanation the following refers to a set of sample buttons that may be obtained as an option. In addition to power on/off and connection for backlight brightness the controller provides an On Screen Display of certain functions which are controlled by 5 momentary type buttons (analog VR type) or 8 momentary type buttons (digital type):

Controls	Analog VR type	Digital type
On/Off – turns controller board power on	VR toggle switch	On/Off button
Brightness – controls backlight brightness	Rotary VR	Brightness +/- buttons
Menu – turns OSD menu On or Off (it will auto time	Menu button	Menu button
off) (Function with signal input only)		
Select – Select function / Confirm	SEL DN	SEL DN
(under OSD menu on state)		
Move up to select individual RGB color level OSD	SEL UP	SEL UP
page		
(under OSD menu on state)		
+ - increase the setting / moves the selector to the	+	+
next function		
(under OSD menu on state)		
decrease the setting / moves the selector to the	-	-
previous function		
(under OSD menu on state)		
Load factory default	Press and hold SEL DN	Press and hold SEL DN
	botton to power on the	botton to power on the
	controller	controller
Lock OSD menu	Press and hold MENU	Press and hold MENU
	button for 15 seconds to	button for 15 seconds to
	enable / disable lock of the	enable / disable lock of the
(Function with signal input only)	OSD menu	OSD menu
Switch to next input source	+	+
(under OSD menu off state)		





Digital type

### **OSD** Functions

Selection	n page	
*	Select input source	•
	10	Select input source to Analog RGB
	1 <del>1</del>	Select input source to DVI
	s-¤ 1 <del>€</del>	Select input source to S-Video 1
	с-а 1 <del>-</del>	Select input source to Composite 1
	2 <del>⊈</del>	Select input source to S-Video 2 (No function now)
	2 <b>⊕</b>	Select input source to Composite 2 (No function now)
Auto	Auto Source Seek	ON – Auto source select always enable OFF – Disable auto source select function
PAL/ NTSC	Video system selecti	on* ▶

	•			
		Auto		ect Auto video system detection
		PAL	Sele	ct PAL video system
			Sele	ect PAL M video system
		NTSC	Sele	ect NTSC video system
		NTSC 4,43	Sele	ect NTSC 4.43 video system
		SECAM	Sele	ect SECAM video system
	<u>1280</u> 1366	Wide screen mode information display#	inpu 1280 1360 1360	ect the input mode (1280 / 1360 / 1366 / 1368) to recognize and display the correct t signal information display on the OSD menu. 0 : 1280x768 0 : 1360x768 6 :1366x768 8 : 1368x768
		Exit	Exit	the OSD menu and save the settings
Ö	Brightne	ss and Contrast		
	Ŏ.	Brightness		Increase/decrease brightness level. Press – or + (-
	Õ	Contrast		Increase/decrease panel contrast level. Press – or + (-
	•	Saturation*		Increase/decrease hue level. Press – or + (-
		Hue*		Increase/decrease saturation level Press – or + (-
		Exit		Exit the OSD menu and save the settings
	Color			
	Auto	Auto RGB Calibratio	on#	Yes 🗴 No (See appendix IV)
		Color Temperature	•	(Adjust the warmness of the image displayed. The higher temperature the coolest image looks like. The lower temperature the warmest image looks like.)
				Adjust red color level
				Adjust green color level
				Press – or + (- H) Total : 128 steps Adjust blue color level Press – or + (- H) Total : 128 steps
				Press SEL UP/DN button to select item
		4200k		Set the color temperature to 4200K
		5000k		Set the color temperature to 5000K
		6500k		Set the color temperature to 6500K
		7500k		Set the color temperature to 7500K
		9300k		Set the color temperature to 9300K
	r/	Gamma adjustment	•	Adjust Gamma settings (0.4 / 0.6 / 1.0 / 1.6 / 2.2)
		0.4		Select Gamma to 0.4
		0.6		Select Gamma to 0.6
		10		Select Gamma to 1.0
		16		Select Gamma to 1.6
		2.2		Select Gamma to 2.2

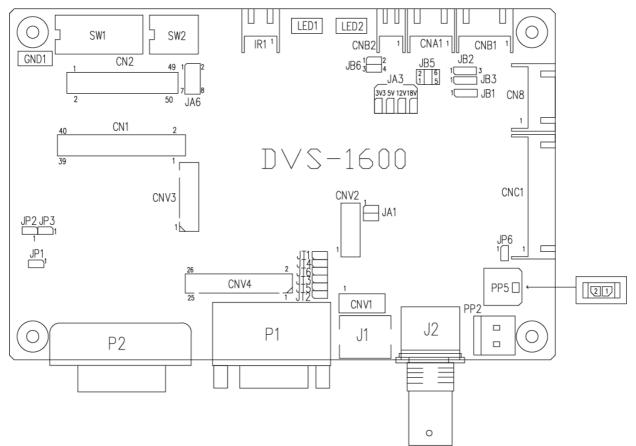
		Exit	Exit the OSD menu and save the settings
Ŧ	Position#		
	Auto	Autosetup	Auto adjust the positions, phase, frequency Yes X
		Frequency	Adjust the image horizontal size
		Phase	Fine tune the data sampling position (adjust image quality)
		Image Horizontal Position	Use +/- to move the image horizontally Press – or + (-
		Image Vertical Position	Use +/- to move the image vertically Press – or + (-
		Exit	Exit the OSD menu
×	Utilities		
		OSD setting	
			OSD Timeout : 0 / 10 / 20 / 30 / 40 / 50 / 60 seconds (Always on when set to 0) Press – or + (-
			OSD menu horizontal position Press – or + (-
			OSD menu vertical position Press – or + (-
	<b></b>	Load Factory Default	Initialize the setting stored in non-volatile memory
	A	Sharpness	Adjust sharpness level Press – or + (-
		Exit	Exit the OSD menu
	Exit the OS	D menu	
			[Firmware version : V1.10.00 or up]

\* - Function in Video mode only # - Function in ARGB mode only

Items marked > have sub menus. Exit the OSD menu to save the setting chosen

# **CONNECTORS, PINOUTS & JUMPERS**

The various connectors are:



Summary:	Connectors
----------	------------

Ref	Purpose	Description
CN1	LVDS panel signal	Hirose 40-pin, DF13-40DP-1.25DSA (Mating type : DF13-40DS-1.25C)
CN2	TTL panel signal	Hirose 40-pin, DF20G-40DP-1V (Mating type : DF20A-40DS-1C)
CN8	Reserved	JST 6-way, B6B-XH-A (Mating type : XHP-6)
CNA1	Auxiliary power output	JST 4-way, B4B-XH-A (Mating type : XHP-4)
CNB1	Backlight inverter	JST 5-way, B5B-XH-A (Mating type : XHP-5)
CNB2	Backlight status	JST 2-way, B2B-XH-A (Mating type : XHP-2)
CNC1	Function controls	JST 12-way, B12B-XH-A (Mating type : XHP-12)
CNV1	Alternate Composite 1 / S-Video 1	JST 5-way, B5B-PH-K (Matching type : PHR-5)
	video in	(Matching video cable P/N 426000500-3)
CNV2	Reserved	JST 6-way, B6B-PH-K (Matching type : PHR-6)
CNV3	Reserved	Hirose 16-pin, DF11-16DP
CNV4	Reserved	Hirose 26-pin, DF11-26DP
IR1 <sup>##</sup>	Infra-Red sensor connector	JST 3-way, B3B-XH-A (Matching type : XHP-3)
LED1	Dual color LED connector for controller	Header pin 3x1
	status	
LED2	Dual color LED connector for backlight	Header pin 3x1
	status	
P1	ARGB signal input	DB-15 way high density 3 row
P2	DVI-D signal input	DVI-D connector
PP2	Power input (alternative)	DC power Molex 2 pin 0.156" pitch
PP5	Power input	Molex 43650-0200 compatible (Mating type : Molex 43645-0200 compatible)
		(Matching power cable : P/N 426013800-3)
J1	S-video in	Mini din 4-way
J2	Composite video in	BNC connector

## - Support in V1.10.00 firmware or up revision.

Ref	Purpose	Note	
JA1	On board +5V logic power enable	1-3 & 2-4 closed, factory set, do not remove	
JA3	Panel power voltage select	See panel voltage setting table 1	
		CAUTION: Incorrect setting will cause panel damage	
JA6	Panel power voltage select	See panel voltage setting table 1	
		CAUTION: Incorrect setting will cause panel damage	
JB1	Backlight brightness voltage range	1-2 closed = 3.3V max	
		2-3 closed = 5V max	
JB2	Backlight inverter on/off control – signal level	2-3 = On/Off control signal 'High' = +5V	
		1-2 = On/Off control signal 'High' = +3.3V	
		Open = On/Off control signal 'High' = Open collector	
		CAUTION: Incorrect setting can damage inverter.	
JB3	Backlight inverter on/off control – polarity	1-2 = control signal 'high' = CCFT ON	
		2-3 = control signal 'low' = CCFT ON	
JB5	Backlight control type selection	1-2 = VR/Digital switch mount control	
		3-4 = Analog backlight brightness control via RS-232	
		command (0xe0) – voltage range 0~5V	
		5-6 = Reserved	
JB6	Backlight status	1-2, 3-4 closed = Backlight status Low – Normal	
		1-3, 2-4 closed = Backlight status High - Normal	
		Open = Backlight status not used	
JP1	Reserved	Reserved for internal programming use (Always 1-2	
		closed)	
JP2	Reserved	Reserved	
JP3	Reserved	Reserved	
JP6	Input power control	Short = External switch control	
		Open = Switch mount control	
JT1	Reserved	Reserved	
JT2	Composite 1 video-in terminator enable	Open = composite video 1 input is not terminated	
		Close = composite video 1 input is terminated with 75	
JT3	S-Video 1 chroma-in terminator enable	Open = S-video 1 chroma input is not terminated	
		Close = S-video 1 chroma input is terminated with 75	
JT4	Reserved	Reserved	
JT5	S-Video 1 luma-in terminator enable	Open = S-video 1 luma input is not terminated	
		Close = S-video 1 luma input is terminated with $75\Omega$	
JT6	Reserved	Reserved	
SW1	Panel selection	See table below	
SW2	Panel selection	See table below	

### Table 1 : Panel voltage setting table :

Input voltage via PP2	Panel Voltage	JA3	JA6	Jumper on board
	3.3V	3V3 closed	1-3 & 2-4	
12VDC	5V	5V closed	1-3 & 2-4	$ \begin{array}{c}                                     $
	12V	OPEN	5-7 & 6-8	

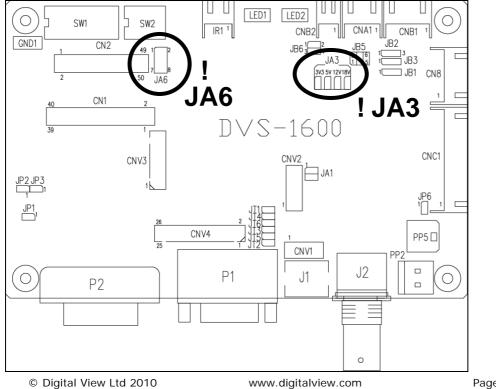
CAUTION: Incorrect setting can damage panel & controller

Input voltage via				
PP2	Panel Voltage	JA3	JA6	Jumper on board
	3.3V	3V3 closed	1-3 & 2-4	
24VDC**	5V	5V closed	1-3 & 2-4	
	12V	12V closed	3-5 & 4-6	
	18V	18V closed	3-5 & 4-6	

CAUTION: Incorrect setting can damage panel & controller

# \*\* Please make sure the backlight inverter must support 24V supply. Because CNA1 pin 1 and CNB1 pin 2 will output 24VDC if input 24VDC via PP2.

JA3 & JA6 location on board : (Please pay attention to the jumper settings on JA3 & JA6 which are red in color)



Pos #1	selection - Pos #2	Pos #3	Pos.#4	Description	Panel resolution
				For WUXGA panel	
OFF	OFF	OFF	OFF	AU Optronics B170UW02 V0 <sup>(3)</sup> (Tested)	1920x1200
ON	OFF	OFF	OFF	Samsung LTM230HT01 <sup>(4)</sup> (Tested)	1920x1080
				For UXGA panel	
ON	OFF	OFF	OFF	NEC NL160120BC27-14 (Tested)	1600x1200
				For WXGA panel	
ON	OFF	OFF	OFF	Samsung LTA260W2-L01 <sup>(2)</sup> (Tested)	1366x768
ON	ON	OFF	OFF	Samsung LTA460WS-L03	1366x768
OFF	OFF	ON	OFF	Sharp LQ315T3LZ24 /	1366x768
OFF	OFF	ON	OFF	AU Optronics M156XW01 V0	1300X/06
ON	OFF	ON	OFF	LG LC420W02-A4	1366x768
OFF	ON	ON	OFF	NEC NL12880BC20-02D <sup>(1)</sup> (Tested)	1280x800
OFF	ON	OFF	OFF	NEC NL12876BC26-21	1280x768
ON	ON	ON	OFF	AU Optronics M220EW01 (3)	1680x1050
-				For SXGA panels	
ON	OFF	OFF	ON	NEC NL128102BC29-01B (Tested)	1280x1024
ON	ON	ON	OFF	Fujitsu FLC48SXC8V	1280x1024
OFF	ON	OFF	ON	Sharp LQ181E1LW31 <sup>(2)</sup> (Tested)	1280x1024
ON	ON	OFF	ON	Samsung LTM170ET01 <sup>(4)</sup> (Tested)	1280x1024
OFF	OFF	ON	ON	AU Optronics M190EG01 <sup>(4)</sup> (Tested)	1280x1024
011	011		<b>UN</b>	For XGA panel	1200/1024
OFF	OFF	ON	ON	AUO M150XN07 V2 <sup>(1)</sup> (Tested)	1024x768
OFF	ON	ON	OFF	LG LM151X2	1024x768
OFF	ON	OFF	OFF	Sharp LQ150X1LGB1	1024x768
UN	ON	OFF	ON	Sharp LQ150X1LGB1 Sharp LQ150X1LGN2A	1024x768
ON	OFF	ON	ON	NEC NL10276BC12-02	1024x768
-			-		
OFF	ON	ON	ON	NEC NL10276BC13-01C <sup>(1)</sup> (Tested)	1024x768
ON	ON	ON	ON	NEC NL10276BC30-18/ 30-18C <sup>(2)</sup> (Tested)	1024x768
				NEC NL10276BC20-08 <sup>(2)</sup> (Tested)	1024x768
				For SVGA panel	1
OFF	OFF	ON	OFF	PrimeView PD104SL5H2 (Tested)	800x600
				Sharp LQ121S1DG11 (Tested)	800x600
				Sharp LQ104S1DG21	800x600
				Sharp LQ121S1DG41	800x600
ON	OFF	ON	OFF	Toshiba LTM12C289 (Tested)	800x600
OFF	ON	ON	OFF	Sharp LQ084S3DG01 <sup>(2)</sup> (Tested)	800x600
ON	ON	OFF	OFF	Sharp LQ121S1LG41 (Tested)	800x600
				NEC NL8060BC21-02 <sup>(2)</sup> (Tested)	800x600
ON	ON	ON	OFF	Sharp LQ104S1DG21 <sup>(2)</sup> (Tested)	800x600
OFF	OFF	OFF	ON	PrimeView PD104SL5 (4) (Tested)	800x600
				For WVGA panel	
ON	ON	OFF	OFF	Kyocera TCG085WV1AB (Tested)	800x480
ON	OFF	ON	OFF	NEC NL8048BC19-02 <sup>(2)</sup> (Tested)	800x480
ON	OFF	OFF	ON	Sharp LQ070Y3LG4A <sup>(3)</sup> * (Tested)	800x480
		•	•	For VGA panel	•
ON	OFF	OFF	OFF	Sharp LQ10D368 (Tested)	640x480
UN			1	Sharp LQ104V1DG51 (Tested)	640x480
ON					
UN				Sharp LQ104V1DG21	640x480
OFF	OFF	ON	OFF	Sharp LQ104V1DG21 PrimeView PD064VT5 <sup>(1)</sup> (Tested)	640x480 640x480
	OFF	ON	OFF	Sharp LQ104V1DG21 PrimeView PD064VT5 <sup>(1)</sup> (Tested) NEC NL6448BC26-01 <sup>(1)</sup> (Tested)	640x480
OFF	-			Sharp LQ104V1DG21 PrimeView PD064VT5 <sup>(1)</sup> (Tested) NEC NL6448BC26-01 <sup>(1)</sup> (Tested)	640x480 640x480
	OFF ON	ON ON	OFF OFF	Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup>	640x480 640x480 640x480
OFF	-			Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup>	640x480 640x480 640x480 640x480 640x480
OFF	-			Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup> Sharp LQ104V1DG11 <sup>(3)</sup>	640x480 640x480 640x480 640x480 640x480 640x480
OFF OFF	ON	ON	OFF	Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup> Sharp LQ104V1DG11 <sup>(3)</sup> LG LP104V2 <sup>(3)</sup>	640x480 640x480 640x480 640x480 640x480 640x480 640x480
OFF OFF ON	ON ON	ON ON	OFF	Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup> Sharp LQ104V1DG11 <sup>(3)</sup> LG LP104V2 <sup>(3)</sup> Mitsubishi AA104VB04 <sup>(3)</sup>	640x480 640x480 640x480 640x480 640x480 640x480 640x480 640x480
OFF OFF	ON	ON	OFF	Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup> Sharp LQ104V1DG11 <sup>(3)</sup> LG LP104V2 <sup>(3)</sup> Mitsubishi AA104VB04 <sup>(3)</sup> AU Optronics G104VN01 <sup>(3)</sup>	640x480 640x480 640x480 640x480 640x480 640x480 640x480
OFF OFF ON OFF	ON ON OFF	ON ON OFF	OFF OFF ON	Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup> Sharp LQ104V1DG11 <sup>(3)</sup> LG LP104V2 <sup>(3)</sup> Mitsubishi AA104VB04 <sup>(3)</sup> AU Optronics G104VN01 <sup>(3)</sup> Others	640x480 640x480 640x480 640x480 640x480 640x480 640x480 640x480
OFF OFF ON OFF ON	ON ON OFF	ON ON OFF OFF	OFF OFF ON OFF	Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup> Sharp LQ104V1DG11 <sup>(3)</sup> LG LP104V2 <sup>(3)</sup> Mitsubishi AA104VB04 <sup>(3)</sup> AU Optronics G104VN01 <sup>(3)</sup> Others           Sharp LQ150F1LH22 <sup>(2)</sup> (Tested)	640x480 640x480 640x480 640x480 640x480 640x480 640x480 640x480 640x480 1400x1050
OFF OFF ON OFF ON ON	ON ON OFF OFF ON	ON ON OFF OFF	OFF OFF ON OFF OFF	Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup> Sharp LQ104V1DG11 <sup>(3)</sup> LG LP104V2 <sup>(3)</sup> Mitsubishi AA104VB04 <sup>(3)</sup> AU Optronics G104VN01 <sup>(3)</sup> Others           Sharp LQ150F1LH22 <sup>(2)</sup> (Tested)           Samsung LTM190M2-L31 <sup>(4)</sup> (Tested)	640x480 640x480 640x480 640x480 640x480 640x480 640x480 640x480 640x480 1400x1050 1440x900
OFF OFF ON OFF ON	ON ON OFF	ON ON OFF OFF	OFF OFF ON OFF	Sharp LQ104V1DG21           PrimeView PD064VT5 <sup>(1)</sup> (Tested)           NEC NL6448BC26-01 <sup>(1)</sup> (Tested)           Sharp LQ10D421 <sup>(3)</sup> Sharp LQ64D343 <sup>(3)</sup> Sharp LQ104V1DG11 <sup>(3)</sup> LG LP104V2 <sup>(3)</sup> Mitsubishi AA104VB04 <sup>(3)</sup> AU Optronics G104VN01 <sup>(3)</sup> Others           Sharp LQ150F1LH22 <sup>(2)</sup> (Tested)	640x480 640x480 640x480 640x480 640x480 640x480 640x480 640x480 640x480 1400x1050

For additonal and recent added panels, see DVS-1600 panel support table at <u>http://www.digitalview.com/controllers/csg.php</u>
<sup>(1)</sup> Support in V1.06.00 or up firmware version or up only.
<sup>(2)</sup> Support in V1.10.00 or up firmware version or up only.
<sup>(3)</sup> Support in V1.15.00 or up firmware version or up only.
<sup>(4)</sup> Support in V1.18.00 or up firmware version or up only.

\* Support 640x480 input resolution signal only.

Pos #5	Pos #6	Pos #7	Description
OFF	OFF	OFF	WUXGA
ON	OFF	OFF	UXGA
OFF	ON	OFF	SXGA
ON	ON	OFF	WXGA
OFF	OFF	ON	XGA
ON	OFF	ON	SVGA
OFF	ON	ON	VGA / WVGA
ON	ON	ON	Others

SW1 Pos 8 = Reserved.

### DIP switch selection – SW2

Pos. #	Function	Description
1	Panel pixel format	OFF : Double Pixel
		ON : Single Pixel
2	LVDS data mapping select	ON : Mapping A (LVDS panel)
		OFF : Mapping B (LVDS panel)
		Please adjust to get the correct picture. See as Appendix II for details of mapping A and B.
3	Reserved	
4	Selection of TTL / LVDS panel	ON : LVDS
	connection	OFF : TTL

The most current list can be found the controller solution generator at http://www.digitalview.com/controllers/csg.php

CN1 – Panel connector: Hirose	DF13A-40DP-1.25DSA	(Matching type : DF13-40DS-1.25C)

PIN	SYMBOL	DESCRIPTION
1	TXA0+	Positive differential LVDS data bit A0
2	TXA0-	Negative differential LVDS data bit A0
3	TXA1+	Positive differential LVDS data bit A1
4	TXA1-	Negative differential LVDS data bit A1
5	NC	No connection
6	NC	No connection
7	TXA2+	Positive differential LVDS data bit A2
8	TXA2-	Negative differential LVDS data bit A2
9	TXA3+	Positive differential LVDS data bit A3
10	TXA3-	Negative differential LVDS data bit A3
11	GND	Ground
12	GND	Ground
13	TXAC+	Positive LVDS clock for A channel
14	TXAC-	Negative LVDS clock for A channel
15	GND	Ground
16	GND	Ground
17	TXB0+	Positive differential LVDS data bit B0
18	TXB0-	Negative differential LVDS data bit B0
19	TXB1+	Positive differential LVDS data bit B1
20	TXB1-	Negative differential LVDS data bit B1
21	NC	No connection
22	NC	No connection
23	TXB2+	Positive differential LVDS data bit B2
24	TXB2-	Negative differential LVDS data bit B2
25	TXB3+	Positive differential LVDS data bit B3
26	TXB3-	Negative differential LVDS data bit B3
27	GND	Ground
28	GND	Ground
29	TXBC+	Positive LVDS clock for B channel
30	TXBC-	Negative LVDS clock for B channel
31	GND	Ground
32	GND	Ground
33	VDD (3,3V/5V)	Panel power supply (3,3V/5V) (selected by JA3 & JA6)
34	VDD (3,3V/5V)	Panel power supply (3,3V/5V) (selected by JA3 & JA6)
35	VDD (3,3V/5V)	Panel power supply (3,3V/5V) (selected by JA3 & JA6)
36	VDD (3,3V/5V)	Panel power supply (3,3V/5V) (selected by JA3 & JA6)
37	NC	No connection
38	VDD (+12V/18V)	Panel power supply (+12V / 18V) (selected by JA3 & JA6)
39	VDD (+12V/18V)	Panel power supply (+12V / 18V) (selected by JA3 & JA6)
40	VDD (+12V/18V)	Panel power supply (+12V / 18V) (selected by JA3 & JA6)

CN2 – Panel connector: HIROSE DF20G-50DP-1V (Matching type : DF20A-50DS-1C)

1GNDGround2GNDGround3NCNo connection4NCNo connection5RA0Data bit R06RA1Data bit R17RA2Data bit R28RA3Data bit R39RA4Data bit R510RA5Data bit R611RA6Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G119GA2Data bit G320GA3Data bit G321GA4Data bit G322GA5Data bit G423GA6Data bit G725GNDGround			
2GNDGround3NCNo connection4NCNo connection5RA0Data bit R06RA1Data bit R17RA2Data bit R28RA3Data bit R39RA4Data bit R510RA5Data bit R611RA6Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G118GA1Data bit G220GA3Data bit G321GA4Data bit G323GA6Data bit G725GNDGround	PIN	SYMBOL	DESCRIPTION
3NCNo connection4NCNo connection5RA0Data bit R06RA1Data bit R17RA2Data bit R28RA3Data bit R39RA4Data bit R510RA5Data bit R611RA6Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G523GA6Data bit G725GNDGround	1	GND	Ground
4         NC         No connection           5         RA0         Data bit R0           6         RA1         Data bit R1           7         RA2         Data bit R2           8         RA3         Data bit R3           9         RA4         Data bit R4           10         RA5         Data bit R5           11         RA6         Data bit R6           12         RA7         Data bit R7           13         GND         Ground           14         GND         Ground           15         NC         No connection           16         NC         No connection           17         GA0         Data bit G2           20         GA3         Data bit G3           21         GA4         Data bit G3           22         GA5         Data bit G4           22         GA5         Data bit G5           23         GA6         Data bit G7           25         GND         Ground	2	GND	Ground
5RA0Data bit R06RA1Data bit R17RA2Data bit R28RA3Data bit R39RA4Data bit R410RA5Data bit R511RA6Data bit R612RA7Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G119GA2Data bit G320GA3Data bit G321GA4Data bit G523GA6Data bit G725GNDGround	3	NC	No connection
6RA1Data bit R17RA2Data bit R28RA3Data bit R39RA4Data bit R410RA5Data bit R511RA6Data bit R612RA7Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G623GA6Data bit G725GNDGround	4	NC	No connection
7RA2Data bit R28RA3Data bit R39RA4Data bit R410RA5Data bit R511RA6Data bit R612RA7Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G725GNDGround	5	RA0	Data bit R0
8RA3Data bit R39RA4Data bit R410RA5Data bit R511RA6Data bit R612RA7Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G725GNDGround	6	RA1	Data bit R1
9RA4Data bit R410RA5Data bit R511RA6Data bit R612RA7Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G119GA2Data bit G220GA3Data bit G421GA4Data bit G523GA6Data bit G725GNDGround	7	RA2	Data bit R2
10RA5Data bit R511RA6Data bit R612RA7Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G018GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G725GNDGround	8	RA3	Data bit R3
11RA6Data bit R612RA7Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G018GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G725GNDGround	9	RA4	Data bit R4
12RA7Data bit R713GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G018GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G523GA6Data bit G524GA7Data bit G725GNDGround	10	RA5	Data bit R5
13GNDGround14GNDGround15NCNo connection16NCNo connection17GA0Data bit G018GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	11	RA6	Data bit R6
14GNDGround15NCNo connection16NCNo connection17GA0Data bit G018GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	12	RA7	Data bit R7
15NCNo connection16NCNo connection17GA0Data bit G018GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	13	GND	Ground
16NCNo connection17GA0Data bit G018GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	14	GND	Ground
17GA0Data bit G018GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	15	NC	No connection
18GA1Data bit G119GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	16	NC	No connection
19GA2Data bit G220GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	17	GA0	Data bit G0
20GA3Data bit G321GA4Data bit G422GA5Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	18	GA1	Data bit G1
21GA4Data bit G422GA5Data bit G523GA6Data bit G624GA7Data bit G725GNDGround	19	GA2	Data bit G2
22         GA5         Data bit G5           23         GA6         Data bit G6           24         GA7         Data bit G7           25         GND         Ground	20	GA3	Data bit G3
23         GA6         Data bit G6           24         GA7         Data bit G7           25         GND         Ground	21	GA4	Data bit G4
24         GA7         Data bit G7           25         GND         Ground	22	GA5	Data bit G5
25 GND Ground	23	GA6	Data bit G6
	24	GA7	Data bit G7
	25	GND	Ground
Zo GND Ground	26	GND	Ground

27	NC	No connection
28	NC	No connection
29	BA0	Data bit B0
30	BA1	Data bit B1
31	BA2	Data bit B2
32	BA3	Data bit B3
33	BA4	Data bit B4
34	BA5	Data bit B5
35	BA6	Data bit B6
36	BA7	Data bit B7
37	GND	Ground
38	GND	Ground
39	VS	Vertical sync
40	CLK	Dot clock
41	HS	Horizontal sync
42	DE	Display enable
43	PWR	Power down control signal (5v TTL)
44	VLCD	Panel power supply (3,3V/5V) (selected by JA3 & JA6)
45	VLCD	Panel power supply (3,3V/5V) (selected by JA3 & JA6)
46	VLCD	Panel power supply (3,3V/5V) (selected by JA3 & JA6)
47	NC	No connection
48	VLCD12/18	+12V/18V panel supply (selected by JA3 & JA6)
49	VLCD12/18	+12V/18V panel supply (selected by JA3 & JA6)
50	VLCD12/18	+12V/18V panel supply (selected by JA3 & JA6)

#### CNA1 - Auxiliary power output: JST B4B-XH-A (Matching type : XHP-4)

PIN	SYMBOL	DESCRIPTION
1	AUX POWER	+12V DC, 500mA max / +24V DC, 3A max
2	GND	Ground
3	GND	Ground
4	AUX 5V	+5V DC, 500mA max

#### CNB1 - Backlight inverter connector: JST B5B-XH-A (Matching type : XHP-5)

PIN	SYMBOL	DESCRIPTION
1	GND	Ground
2	VBKL	Backlight power supply, +12VDC / +24V DC, 3A max
3	BLCTRL	Backlight On/Off control signal (refer to JB2 & JB3)
4	BVR_WIP	Backlight brightness VR pin WIP
5	BVR_A	Backlight brightness VR pin A

#### CNB2 – Backlight status connector : JST B2B-XH-A (Matching type : XHP-2)

PIN	SYMBOL	DESCRIPTION
1	BL_S	Backlight status signal
2	GND	Ground

### CNC1 – Control switch, JST B12B-XH-A

PIN	SYMBOL	DESCRIPTION
1	PSWIN	Power button A
2	SW_ON	Power button B
3	BVR_A	Backlight Brightness VR pin A
4	BVR_WIP	Backlight Brightness R pin WIP
5	BVR_B	Backlight Brightness VR pin B (470 ohm resistor to +5V Vcc)
6	GND	Ground
7	MENU	OSD menu
8	-/LEFT	OSD -/Left
9	+/RIGHT	OSD +/Right
10	SEL_DN	OSD Select down
11	SEL_UP	OSD Select up
12	NC	No connection

### CNV1 – Alternate Video in input, JST B5B-PH-K (Matching type : PHR-5)

PIN	DESCRIPTION
1	S-Video : Chroma in
2	S-Video : Luma in
3	Ground
4	Ground
5	Composite video 1 in

### LED1 – Controller status LED connector: 3-pin header

PIN	DESCRIPTION	
1	Green LED pin (and	ode)
2	LED pin common (cat	hode)
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3

Red LED pin (anode)

### LED2 – Backlight status LED connector: 3-pin header

PIN	DESCRIPTION
1	Green LED pin (anode)
2	LED pin common (cathode)
3	Red LED pin (anode)

IR1 – Infra-Red sensor connector: JST B3B-XH-A (Matching type : XHP-3) – Support in V1.10.00 or up firmware revision.

PIN	SYMBOL	DESCRIPTION
1	GND	Ground
2	STDBY_Vcc	Stand by voltage
3	IR Data	IR data

### P1 - Analog VGA input – DB-15 way high density 3 row

PIN	SYMBOL	DESCRIPTION
1	PCR	Red, analog
2	PCG	Green, analog
3	PCB	Blue analog
4	ID2	Reserved for monitor ID bit 2 (grounded)
5	DGND	Digital ground
6	AGND	Analog ground red
7	AGND	Analog ground green
8	AGND	Analog ground blue
9	DDC_5V	+5V power supply for DDC (optional)
10	DGND	Digital ground
11	ID0	Reserved for monitor ID bit 0 (grounded)
12	DDC_SDA	DDC serial data
13	HS_IN	Horizontal sync or composite sync, input
14	VS_IN	Vertical sync, input
15	DDC_SCL	DDC serial clock

### P2 – DVI-D input

PIN	SYMBOL	DESCRIPTION
1	/RX2	TMDS Data 2-
2	RX2	TMDS Data 2+
3	GND	Digital Ground
4	NC	No connection
5	NC	No connection
6	DVI_DDC_CLK	DDC Clock
7	DVI_DDC_DAT	DDC Data
8	DVI_VS_IN	Analog vertical Sync
9	/RX1	TMDS Data 1-
10	RX1	TMDS Data 1+
11	GND	Digital Ground
12	NC	No connection
13	NC	No connection
14	DVI_DDC_5V	+5V power supply for DDC (optional)
15	GND	Ground (+5, Analog H/V Sync)
16	NC	No connection
17	/RX0	TMDS Data 0-
18	RX0	TMDS Data 0+
19	GND	Digital Ground
20	NC	No connection
21	NC	No connection
22	GND	Digital Ground
23	RXC	TMDS Clock+
24	/RXC	TMDS Clock-
25	NC	No connection
26	NC	No connection

#### PP2 – Alternate 12VDC power supply

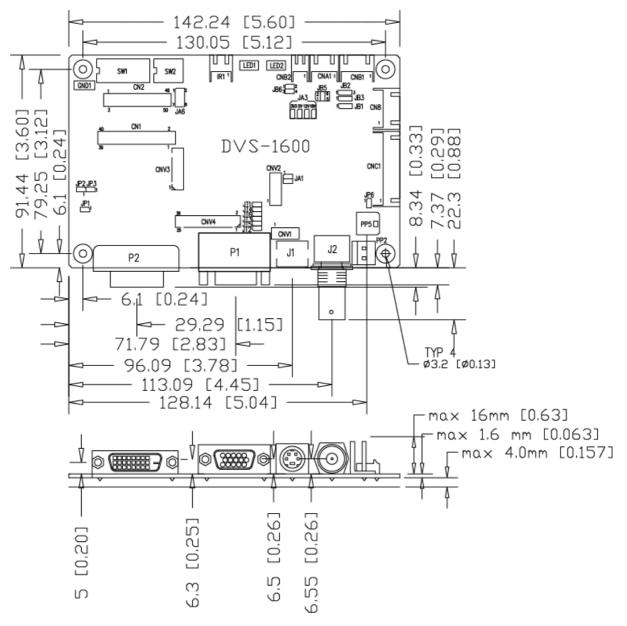
PIN	DESCRIPTION
1	+12VDC 5A max / +24VDC 5A max
2	Ground

### PP5 - Power supply

PIN	DESCRIPTION
1	+12VDC 5A max / +24VDC 5A max
2	Ground

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# CONTROLLER DIMENSIONS



The maximum thickness of the controller is 21.6mm (measured from bottom of PCB to top of components, including any underside components & leads). We recommend clearances of:

- 5mm from bottom of PCB if mounting on a metal plate we also recommend a layer of suitable insulation material is added to the mounting plate surface.
- 10mm above the components
- 3~5mm around the edges

Any of the holes shown above can be used for mounting the PCB, they are 3.2mm in diameter.

CAUTION: Ensure adequate insulation is provided for all areas of the PCB with special attention to high voltage parts such as the inverter.

# **APPLICATION NOTES**

### USING THE CONTROLLER WITHOUT BUTTONS ATTACHED

This is very straightforward by following the steps below :

- Firstly setup the controller/display system with the buttons. With controls attached and display system active make any settings for colour and image position as required then switch everything off.
- Use a jumper to close JP6 jumper, this will fix the board On.
- Refer to inverter specifications for details as to fixing brightness to a desired level, this may require a resistor, an open circuit or closed circuit depending on inverter.

#### INVERTER CONNECTION

There are potentially 3 issues to consider with inverter connection:

- Power
- Enable
- Brightness

Please read the following sections for a guide to these issues.

**Inverter Power**: As per the table for CNB1 pin 1 is ground and pin 2 provides 12V/24V DC. This should be matched with the inverter specification: see table.

CNB1
------

PIN	DESCRIPTION
1	Ground
2	+12VDC / 24VDC

Remark: For higher power inverter, more current (for 12V / 24V) can be taken from CNA1 pin 1. Maximum current drawn on CNA1 pin 1 and CNB1 pin 2 is 3A (24V) / 3A(12V)

**Enable**: This is a pin provided on some inverters for On/Off function and is used by this panel controller for VESA DPMS compliance. If the inverter does not have an enable pin or the enable pin is not used then DPMS will not be operational. Pin 3 should be matched to the inverters specification for the 'enable' or 'disable' pin.

CNB1	
PIN	DESCRIPTION
3	Enable

Further, jumpers JB2 & JB3 should be set to match the inverters specification for the enable pin power and High or Low setting: see table.

Ref	Purpose	Note
JB2	Inverter enable voltage	1-2 H = 12V/24V, 2-3 H = 5V (Vcc), OPEN H = open collector
JB3	Inverter control	1-2 H = On, 2-3 L = On

**Brightness**: There are various methods for brightness control and it is important to consider the specifications for the inverter to be used. Generally the situation is:

- Brightness can controlled by using a resistor or VR (Variable Resistor).
- Brightness controlled by adding a circuit such as PWM (Pulse Width Modulation).
- No adjustment of brightness is possible.

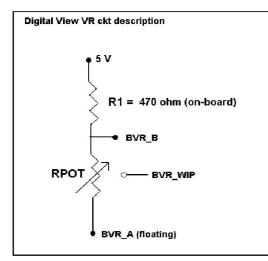
CNB1 pins 4 & 5 are available for connecting to an inverter or circuit where VR control is supported.

CNB1	
------	--

PIN	DESCRIPTION		
4	VR WIP		
5	VR A		

This can then be matched with function controls (OSD switch mount) pins 3 & 4: see cable design below .

### Design Guideline for making VR circuitry :



## Signal description / Notes :

1) R1 : 470ohm on board

2) RPOT is an external potentiometer (in-line dip style) that can be plugged directly into CNC1 pins 3,4,5. RPOT must be supplied / installed by user.
3) BVR\_B : Voltage tapped from "top" of potentiometer, the node of R1 and RPOT.
4) BVR\_WIP : Voltage tapped from wiper arm of RPOT.
5) BVR\_A : Voltage tapped from "bottom" of RPOT.

Note : BVR\_A voltage is left floating on the controller board. To use this circuit, you need to tie this point to a potential (usually GND, available at CNC1 pin 6).

CNB1 – Backlight inverter connector: JST B5B-XH-A (Matching type : XHP-5)

PIN	SYMBOL	DESCRIPTION	
1	GND	Ground	
2	VBKL	+12VDC / 24VDC, backlight power supply (selected by JA3 & JA6)	
3	BLCTRL	On/Off control (enable) – see JB2 & JB3	
4	BVR_WIP	Brightness VR - WIP	
5	BVR_A	Brightness VR A	

### CNC1 – Control switch, JST B12B-XH-A (Matching type : XHP-12)

PIN	SYMBOL	DESCRIPTION	
1	PSWIN	Power button A	
2	SW_ON	Power button B	
3	BVR_A	Backlight Brightness VR pin A	
4	BVR_WIP	Backlight Brightness R pin WIP	
5	BVR_B	Backlight Brightness VR pin B (470 ohm resistor to +5V Vcc)	
6	GND	Ground	
7	MENU	OSD menu	
8	-/LEFT	OSD -/Left	
9	+/RIGHT	OSD +/Right	
10	SEL_DN	OSD Select down	
11	SEL_UP	OSD Select up	
12	NC	No connection	

The VR for brightness depends on the inverter. The main power load for On/Off is handled by a relay on the controller.

### Example for circuit design :

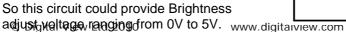
1.)Choose RPOT = 10K
 2.) Tie BVR\_A to GND
 3.) Circuit analysis gives BVR\_WIP as the following (see Figure 1)

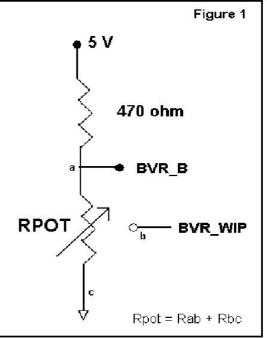
 $BVR_WIP = 5 \times (Rbc/10.47)$ 

where BVR\_WIP is in Volts. And Rbc is the resistance from the wiper arm to bottom of pot in Kohms.

To evaluate, plug in different values of Rbc :

Rbc	BVR_WIP
0	0 V
2.5 K	1.2 V
5 K	2.4 V
7.5 K	3.6 V
10 K	4.8 V





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# TROUBLESHOOTING

#### General

A general guide to troubleshooting a flat panel display system it is worth considering the system as separate elements, such as: > Controller (jumpers, PC settings)

- > Panel (controller, cabling, connection, panel, PC settings)
- Backlight (inverter, cabling, backlight tubes)
- Cabling
- Computer system (display settings, operating system)

Through step by step cross checking with instruction manuals and a process of elimination to isolate the problem it is usually possible to clearly identify the problem area.

#### No image:

- If the panel backlight is not working it may still be possible to just see some image on the display.
- A lack of image is most likely to be caused by incorrect connection, lack of power, failure to provide a signal or incorrect graphic card settings.

### Image position:

If it is impossible to position the image correctly, ie the image adjustment controls will not move the image far enough, then test using another graphics card. This situation can occur with a custom graphics card that is not close to standard timings or if something is in the graphics line that may be affecting the signal such as a signal splitter (please note that normally a signal splitter will not have any adverse effect).

#### Image appearance:

- > A faulty panel can have blank lines, failed sections, flickering or flashing display
- Incorrect graphics card refresh rate, resolution or interlaced mode will probably cause the image to be the wrong size, to scroll, flicker badly or possibly even no image.
- Incorrect jumper settings on the controller may cause everything from total failure to incorrect image. CAUTION: Do not set the panel power input incorrectly.
- Sparkling on the display: faulty panel signal cable.

#### Backlight:

Items to check include: Power input, Controls, Inverter and Tubes generally in this order.

- If half the screen is dimmer than the other half:
- Check cabling for the inverter.
- > For a specific backlight tube check the AC pins orientation (CAUTION: Never reverse any DC power pins).
- Also:
- If adjusting brightness control has no effect the chances are that the VR rating or method of adjusting brightness is not compatible or correctly connected to the inverter.
- > If system does not power down when there is a loss of signal

#### Continued failure:

If unit after unit keeps failing consider and investigate whether you are short circuiting the equipment or doing something else seriously wrong.

Generally after common sense issues have been resolved we recommend step by step substitution of known working parts to isolate the problem.

# SPECIFICATIONS

Panel compatibility	1680x1050, 1600x1200, 1400x1050, 1440x900 1366x768, 1280x1024,	
	1280x800, 1280x768, 1024x768, 1024x600, 800x600, 800x480, 640x480,	
	480x640 TFT LVDS or TTL single pixel LCD's support.	
No. of colours	Up to 3 x 8 bit providing 16.7 million colours.	
Vertical refresh rate	UXGA, SXGA, XGA, SVGA, VGA resolution up to 60Hz.	
Graphics formats	Standard UXGA, SXGA, XGA, SVGA, VGA	
Video formats	PAL, PAL M, NTSC, NTSC 4.43 & SECAM	
Standard input at source	<ul> <li>VGA analog (15-pin) standard with automatic detection of :</li> </ul>	
	Digital Separate Sync	
	Sync-On-Green	
	Composite Sync	
	- DVI-D	
Controls available	- On/Off	
	- Brightness (inverter)	
	- OSD menu,	
	- OSD select	
	- OSD setting +	
	- OSD setting -	
Control interface	- Buttons, RS-232, IR remote control <sup>##</sup>	
Settings memory	Settings are stored in non volatile memory	
Language OSD support	Graphics OSD icons	
VESA DPMS implementation	Yes	
Plug & Play	VESA DDC 1, 2/b compatible	
Voltage output for LCD	+3.3V , +5V, +12V, +18V	
	The current drawn for 18V panel from 24VDC power input is limited to 2A.	
	The current drawn for 3.3V, 5V or 12V panel from 12V/24VDC power input is	
	limited to 3A.	
Input voltage	12VDC , 5A max / 24VDC 5A max +/- 5%	
Controller power consumption	Approx 4W (controller logic only, no panel and inverter are involved)	
Controller dimensions	142mm x 92mm x 21.6mm	
Storage temperature limits	-40°C to +70°C	
Operating temperature limits	0°C to +60°C	

\*\*\* - Support on V1.10.00 or up firmware revision.

#### NOTES

Please note the following:

- For specific panel setup a sample of an LCD may be required (this will be returned) and a copy of the full technical specifications for the panel from the manufacturer.
- Relayout and custom development services are available.

# Appendix I – Graphic & Video Mode Support Table

Mode	Resolution	Clk [MHz]	Horizontal	Vertical	Sync Mode
F4 70	0.40, 0.50	05.475	freq [KHz]	freq [Hz]	
E1_70	640x350 70Hz	25.175	31.469	70.087	Digital Separate Sync
E2_70	640x400 70Hz	25.175	31.469	70.087	Digital Separate Sync
V_60	640x480 60Hz	25.175	31.469	59.940	Digital Separate Sync
V_60	640x480 60Hz	25.175	31.469	59.940	Sync On Green
V_60	640x480 60Hz	25.175	31.469	59.940	Composite Sync
SV_56	800x600 56Hz	36.000	35.156	56.250	Digital Separate Sync
SV_56	800x600 56Hz	36.000	35.156	56.250	Sync On Green
SV_56	800x600 56Hz	36.000	35.156	56.250	Composite Sync
SV_60	800x600 60Hz	40.000	37.879	60.317	Digital Separate Sync
SV_60	800x600 60Hz	40.000	37.879	60.317	Sync On Green
SV_60	800x600 60Hz	40.000	37.879	60.317	Composite Sync
X_60	1024x768 60Hz	65.000	48.363	60.004	Digital Separate Sync
X_60	1024x768 60Hz	65.000	48.363	60.004	Sync On Green
X_60	1024x768 60Hz	65.000	48.363	60.004	Composite Sync
SX_60	1280x1024 60Hz	108	63.81	60.020	Digital Separate Sync
SX_60	1280x1024 60Hz	108	63.81	60.020	Sync On Green
SX_60	1280x1024 60Hz	108	63.81	60.020	Composite Sync
UX_60	1600x1200 60Hz	162	75.000	60	Digital Separate Sync
UX_60	1600x1200 60Hz	162	75.000	60	Sync On Green
UX_60	1600x1200 60Hz	162	75.000	60	Composite Sync

I

The controller has been designed to take a very wide range of input signals however to optimize the PC's graphics performance we recommend choosing 60Hz vertical refresh rate. To support on higher refresh rate over 60Hz, the LCD panel may not support.

System	Resolution	Horizontal freq [KHz]	Vertical freq [Hz]
NTSC	720x480	15.7	60
NTSC 4.43	720x480	15.7	60
PAL	720x576	15.6	50
PAL M	720x576	15.6	60
SECAM	720x576	15.6	50

# COMPOSITE, S-VIDEO INPUT PORT :

# Appendix II – RS-232 control protocols

# RS-232 Serial control (Baud rate 2400, 8 bits, 1 stop bit and no parity) *Physical connection :*

Controller side

Connector interface : CN8 Mating connector : JST XHP-6

 6
 5
 4
 3
 2
 1

Mating face of CN8

 PIN#
 Description

RS-232 Tx Data

Ground RS-232 Rx Data Mating connector : DB9 Female  $\begin{array}{c}
 \hline
 (1)2)3)4)5\\
 (6)7)8)9
\end{array}$ Ma

Connector interface : Serial port

Mating face of RS-232 DB9 Male

PIN#	Description	
2	RS-232 Rx Data	
3	RS-232 Tx Data	
5	Ground	

6 Remark :

4 5

(1) : RS-232 connection cable, 600mm P/N 4260902-00 can be ordered separately for connection.

Software connection :

The OSD function can be controlled through sending the RS-232 protocol. The RS-232 program can be custom-made to fit for application or it can be used the program provided by Digitalview on request. Please contact your local sales for informations.

Computer side

### 1. Commands to implement switch mount control buttons

Function	Command	Description	Acknowledge (if enabled)
Menu	0xf7	Menu button pressed	Button equivalent
Select-down	0xfa	Select down button pressed	Button equivalent
button			
Select-up button	0xfb	Select up button pressed	Button equivalent
Right/+ button	Oxfc	Right/+button pressed	Button equivalent
Left/- button	0xfd	Left/- button pressed	Button equivalent

### 2. Parameter setting - immediate, relative, reset and query

Function	Command	Description	Acknowledge (if enabled)
Brightness control	0x81,	Set brightness =	Brightness.
	nn   "+"   "-"	value/increment/decrement	
	"r"   "R"	Reset	Range: "0""0"-"F""F"
	"?"	Query	Default: "8""0"
Contrast control	0x82, "a"   "A",	Set all contrast =	Contrast.
	nn   "+"   "-"	value/increment/decrement	
	"r"   "R"	Reset	Range: "4""0"-"F""F"
	"?"	Query	Default: "8""0"
Saturation ##	0x83,	Set saturation=	Saturation (In video mode only)
	nn   "+"   "-"  "r"   "R"	value/increment/decrement	
		Reset	Range: "0""0"-"7""F"
	"?"	Query	Default: "4""0"
Hue ##	0x84,	Set hue=	Hue (In video mode only)
	nn   "+"   "-"  "r"   "R"	value/increment/decrement	
		Reset	Range: "0""0"-"F""F"
	"?"	Query	Default: "8""0"
Phase <sup>#</sup>	0x85,	Set dot clock phase =	Dot clock phase.
	nn   "+"   "-"	value/increment/decrement	(In ARGB mode only)
	"?"	Query	
Image H position #	0x86,	Set img_hpos =	Image horizontal position.
	nnnn   "+"   "-"	value/increment/decrement	(In ARGB mode only)
	"?"	Query	

Image V position <sup>*</sup> 0x87, nnnn  ** ** **  "?"     Set img_vops = user, User, Set sharpness     Image vertical position. (In ARGB mode only)       Sharpness     0x8a, "?"     Set sharpness: value/increment/decrement eset     Sharpness       Prequency*     0x80, "nnn  ** "*" ""     Prequency = value/increment/decrement Reset     Sharpness       0SD H position     0x90, "nnn  ** "*" ""     Set esd_position     Set esd_position       0SD V position     0x91, "nnn  **" "*" ""     Set esd_position     OSD more approximate the set use/increment/decrement Reset       0SD V position     0x91, "nnn  **" "*" ""     Set esd_position     OSD menu timeout apposition       0x93, "nn'  **" "*" ""     Set esd_position     OSD menu timeout value. "Reset       0x93, "nn'  **" "*" ""     Set esd_position     OsD menu timeout value. "Reset       0x94, "n'' "*" ""     Set esd input main = "PC or video or next available Reset       0x94, "n'' "*" ""     Set video system = Auto/NISCPAL/SECAM Reset       0x94, "n'' "*" ""     Set est colour temperature = value/increment/decrement Reset       0x94, "n'' "*" ""     Set est colour temperature = value/increment/decrement Reset       0x94, "n'' "*" ""     Set est colour temperature = value/increment/decrement Reset       0x94, "n'' ""     Set est input main = "PC or video or next available Reset       0x94, "n'' """     Set est input main = "PC or video or next available Reset       0x94, "		1			
"""         Outry         Details         Details           Shapness         0x8a, """         0x8b, """         Shapness         Shapness         Shapness           """         0x8b, """         0x8b, """         Frequency = value/increment/decrement         Frequency = value/increment/decrement         Frequency = value/increment/decrement         Frequency = value/increment/decrement         OSD horizontal position           0SD V position         0x90, "nnn  "+"   ""   ""   ""         Set osd_hops = value/increment/decrement         OSD horizontal position           0SD V position         0x91, "nn   "+"   ""   ""   ""   "R"   "?"         Set osd_yops = value/increment/decrement Reset         OSD werical position           0x93, "m1   "+"   ""   ""   ""   ""   "R"   "?"         Set osd_yops = value/increment/decrement Reset         OSD menu timeout value. "0" - Continuous.           0x94, "m1   "+"   ""   ""   ""           Set odd yops = value/increment/decrement Reset         OSD menu timeout value. "0" - 0.4 (0x31 ARGB (Default) "0x42 0x31 Composite "0x46 0x31 DVI           1put main select do only         0x98, "n1   "*"   ""   ""   ""   ""         Set video system = value/increment/decrement Query         Man selected. "0x40 0x31 ARGB (Default) "0x42 0x31 Composite "0x40 0x31 ARGB (Default) "0x42 0x31 Composite "0x40 0x31 ARGB (Default) "0x42 0x31 Composite "0x40 0x31 ARGB (Default) "" - PAL_M" ""   ""           0x90, "1   "1 " "   ""         Set video system = value/increment/decrement Reset         Man selecte	Image V position #	0x87,			
Sharpness $0x8a, \\ nn   "+"   ""   "Y   "RResetSet sharpness=value/increment/decrementResetSharpnessrequency=SharpnessRegetSharpnessResetFrequency=0x8b, nnn   "+"   ""   "R"ResetQueryDefault: "0"6"Reget: "0"0""2"0"Default: "0"6"Reget: "0"0""2"0"Default: "0"6"OSD H position0x90, nn   "+"   ""   """R"   "?"Set csd_hpos = QueryOSD hizontal positionRange: "0"0"0"-3""E"6"Default: "0"6"OSD hizontal positionRange: "0"0"0"-3""E"6"Default: "0"6"OSD V position0x91, nn   "+"   ""   """R"   "?"Set csd_hpos = QueryOSD vertical positionRange: "0"0"0"-3""E"6"Default: "0"6"OSD V position0x91, nn   "+"   ""   """R"   "?"Setect menu timeout = QueryOSD vertical positionRange: "0"0"-"3""E"6"Default: "1"F"4"Select menutimeout0x93, nn   "+"   ""   """R"   "?"Select input main = PC or video or next availableResetQueryOSD menu timeout available step, set it to the max available step, set it to the max available step."I value max available step.Input main selectmode only0x94, "T"   "R"   """, ""   "R"   """, ""   "R"   """, ""   ""   ""   ""   """, ""   ""   ""   ""   ""   """, ""   ""   ""   ""   ""   ""   ""   "$		nnnn   "+"   "-"			
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Image:ResetRange:CPTOPL-3PO* Default:Frequency " nnn  **  !** Ox8b, nnn  **  ** Frequency = value/increment/decrement QueryFrequency adjustment (In ARGB mode only)OSD H positionOx90, nnn  **  **   **  "ResetOSD horizontal positionOSD horizontal positionOSD V positionOx91, nnn  **  **   **  "R"   ??Set osd_typos = value/increment/decrement ResetOSD horizontal position Range: "O"O"O"-3"E"B" Default: "I = T*4"OSD V positionOx91, nn  **  **   **  "R"   ??Set osd_typos = value/increment/decrement ResetOSD werical position Range: "O"O"O"-3"E"B" Default: "I = T*4"Select menu timeoutox93, nn  **  **  **  "R"   ??Select menu timeout = value/increment/decrement Reset QueryOSD menu timeout available step, set it to fine max available step.Input main select mode onlyOx98, "O" + 1" = "R"   "?"Select input main = PC or video or next available Reset QueryVideo State Query: "O" - 0.4.10. Qefault) "O" - 0.4.10. Qefault) "O" - 0.4.10. Qefault) "T - PAL "T		nn   "+"   "-"  "r"   "R"			
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OSD H position         0x30, nn   **  *?          Set od_hpos = value/increment/decrement Reset         OSD horizontal position           OSD V position         0x91, nn   **  *?          Set od_hpos = value/increment/decrement Reset         OSD writcal position           OSD V position         0x91, nn   **  *?          0x93, nn   **  *?          Reset         OSD ment timeout value/increment/decrement Reset         OSD ment timeout value. '00" - Continuous. Value - nax available step. value/increment/decrement Reset         OSD ment timeout value. '00" - Continuous. Value - nax available step. value/increment/decrement Reset         OSD ment timeout value. '00" - Continuous. Value - nax available step. Value - nax available step. value/increment/decrement Reset         OSD for continuous. Value - nax available step.           Input main select wide only         0x98, nn   **  **  **  '7"   **  **          Select input main = PC or video or next available Reset         Main selected. '0x44, 0x31* ACMB0 (Default) '0x42, 0x31* Composite '0x46, 0x31* DVI           Video System ***         0x98, nn   **  **  **          Set video system = Auto/NTSC/PAL/SECAM Reset         Video State Query: '0" - Auto. (Default) '1" - PAL '2" - PAL '2" - PAL '2" - PAL '2" - Auto.           GAMMA value select         0x93, nn   **  **  '7"   "R"          Set colour temperature = value         Video State Query: '0" - 4, '3" - 16 '2" - 0.           colour temperature select         0x93, nn   **  **  '7"   "R"          Set colour temperature = value         Colour '1" - 0.           colour temperature<		"?"		(	
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Range: "0""0"" "3"Reset OueryRange: "0""0""3" E""8" Default: "1"F""4"OSD V position0x91, nnn ["+" [""]"]Set osd, vpos = value/increment/decrement ResetOSD vertical positionSet to start utimeout0x93, nn ["+" [""]"]Set osd, vpos = value/increment/decrement ResetOSD menu timeout available value/increment/decrement ResetOSD menu timeout value. "00" - Continuous. Value - Round up to nearest available step. set it to the max available step.Input main select0x98, nn ["+" [""]"]Select input main = PC or video or next available QueryOSD menu timeout value. "00" - Continuous.Input main select0x98, nn ["+" [""]"]Select input main = PC or video or next available QueryMain selected. "0x41, 0x31" AGB (Default) "0x43, 0x31" S-video "0x46, 0x31" DVIVideo System **0x9b, "0", "1", "R" [""]Set video system = Auto/NTSC/PAL/SECAM Reset QueryVideo State Query: "0" - 4, "t" - PAL_M "3" - NTSC "4" - NTSC 443 "5" - SECAMGAMMA value select0x9d, "7", "R" [""]Select colour temperature = valueMain selected. "0" - 4, "t" - 6, "t" - 7, "t" - 6, "t" - 7, "t" - 6, "t" - 6, "t" - 6, "t" - 7, "t" -		nnn   "⊥"   "_"   "r"			
OSD V position $0x91$ , nmn ["+"]"*" ["*"] $Set os_{2}ypos =$ value/increment/decrement Reset Query $Oetaut: "1=F=4^{-1}$ Select menu timeout $0x93$ , $n'' = "*" ["*"] ["*"]$ $Setect menu timeout =$ value/increment/decrement Reset Query $OSD$ vertical position Range: "0"0"0": 3"E"8" OGD - Continuous. Value = Round up to nearest available step. If value > max available step, set it to the max available step.Input main select mode only $0x98$ , $n'' = "" ["*"] ["*"]$ $Select input main =$ PC or video or next available Reset Query $Ox41, 0x31^{-} RCB (Default)^{-0} Ac4, 0x31^{-} Selected."0" - Auto. (Default) ["*"] ["*"]* Function in Validmode only0x98,n'' ["*"] ["*"$		"R" "2"		Range: "0""0"-"3""F""8"	
OSD V position         0x91, R"   "?"         Set esd_vpos = value/increment/decrement Reset Query         OSD vertical position           Select menu timeout         0x93, nn   "*"   ""   ""   ""   "R"   "?"         Select menu timeout = value/increment/decrement Reset Query         OSD menu timeout value. "00" - Continuous.         Nalue - Nalue > Range: "0"" 0" - "0""           Input main select wide only         0x98, nn   "*"   ""   ""         Select input main = PC or video or next available Reset Query         Nalue > Nalue > Nalue > Nalue > Nalue > Nalue Value > Nalue > Nalue Nalue > Nalue > Nalue Nalue > Nalue > Nalue Nalu					
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$\ R^{+}\ ^{+\gamma^{+}}$ Reset OueryRange: $[0^{-0}C^{-3}C^{+\gamma}]^{+\gamma^{+}}$ Select menu timeout0x33, nn $  + ^{+\gamma}  +  +  $ Select menu timeout = value/increment/decrement Reset QueryOSD menu timeout value. "0° - Ontinuous. Value - Round up to nearest available step. If Yalue > max available step. Select it to the max available step. Select Default: "0"-" Default: "0"- Auto. Default "0" - Auto. Default: "0"- Auto. Default: "0" - Auto. Default: "0"- Auto. Default: "0" - Aut	USD v position			OSD venical position	
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Select menu timeout0x93, """ "" "" "" "" ""Select menu timeout = value/increment/decrement Reset QueryOSD menu timeout value. "0" - Continuous. Value - Round up to nearest available step. If value > max available step.Input main select "The provide of the selected colour mode only0x98, mn "+" """ "" ""Select input main = PC or video or next available Reset QueryRange: "0""0"."" "" Default":0"A" ARGB (Default) "0x41.0x31 " ARGB (Default) "0x42.0x31" Composite "0x43.0x31" S-video "0x43.0x31" S-video "0" - 0.4, "3" - NTSC "4" - 16 "4" - 16 "4" - 22.Colour temperature select "1" ("1" "1"		ן <b>ה</b> ן י			
timeoutnn   **"   **"   **"   **"   "R"   *?"   **"   "R"   *?"   **"   "R"   *?"   **"   "R"   *?"   **"   * Function in Valid mode onlyvalue/increment/decrement Rest Query"00" - Continuous. Value - Round up to nearest available step. set it value - nound up to nearest available step. If value - nound up to nearest available step. Reset "00" - 0"."3"C" Default:*0"A"Name Main selectd. "0x41.0x31" ARGB (Default) "0x42.0x31" Composite "0x42.0x31" Composite "0x43.0x31" ACB (Default) "0x42.0x31" Composite "0x43.0x31" ACB (Default) "0x42.0x31" Composite "0x43.0x31" Composite "0" - Atto: (Default) "1" - PAL "2" - PAL "2" - PAL "2" - PAL "2" - PAL "2" - PAL "2					
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Input main selectOx98, nn   *+   **   **   **   **   * Function in Valid mode onlySelect input main = PC or video or next available available step.Main selected. * C* Default:*0***********************************	timeout	nn   "+"   "-"   "r"			
Input main select mode only $0x98$ , $nn   *+   **   **   **   **   **   **   $		"R"   "?"			
Input main select0x98, nn  *+"  *"   "#"   "R"   "?"Select input main = PC or video or next available Reset QueryMain selected. "0x41,0x31" ARGB (Default) "0x42,0x31" Composite "0x46,0x31" DVI* Function in Valid mode only0x9b, "0"   "1"   "2"   "3"   "4"   "7"   "R"   "?"Select input main = PC or video or next available Reset QueryMain selected. "0x41,0x31" ARGB (Default) "0x42,0x31" Composite "0x46,0x31" DVIVideo System ## "0"   "1"   "2"   "3"   "4"   "7"   "R"   "?"Set video system = Auto/NTSC/PAL/SECAM Reset QueryVideo State Query: "0" - Auto. (Default) "1" - PAL "3" - NTSC "4" - NTSC_443 "5" - SECAMGAMMA value select0x9d, n   "r"   "R"   "?"Select GAMMA value = QueryGAMMA value: "0" - 0.4, "1" - 0.6 "2" - 1.0 (Default), "3" - 1.6 "4" - 1.0 (Default), "3" - 1.6 "4" - 2.2Colour temperature select memperature select emperature select0xb3, n   "r"   "R"   "?"Select colour temperature = value Reset QueryMain selected. "0" - user defined RGB values. "1" - 4200K. "3" - 1.6 "4" - 2.2Red level for selected colour temperature emperature0xb4, m   "*"   "R"   "?"Set the level of the red channel for the selected colour temp. = value/increment/decrement QueryRed level for selected colour temperature. "1" - 4200K. "3" - 6500K. "4" - 7500K. (Default) "5" - 9500K.Red level for selected colour temperature.0xb5, n   "*"   "R"   "?"Set the level of the green channel for the selected colour temperature. ResetReage: "8"0".""F"" Default			Query		
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* Function in Valid mode only       Query       "0x43,0x31" S-video '0x46,0x31" DVI         Video System ***       0x9b, "0"   "1"   "2"   "3"   "4"   "r"   "R"   "?"       Set video system = Auto/NTSC/PAL/SECAM       Video State Query: "0" - Auto. (Default) "1" - PAL Query         GAMMA value select       0x9d, n   "r"   "R"   "?"       Select GAMMA value = Value       GAMMA value: "0" - 0.4, "3" - NTSC_443 "5" - SECAM         GAMMA value select       0x9d, n   "r"   "R"   "?"       Select GAMMA value = Value       GAMMA value: "0" - 0.4, "1" - 0.6 "2" - 1.0 (Default), "3" - 1.6 "4" - 2.2         Colour temperature select       0xb3, "1" - Reset       Select colour temperature = value       Main selected. "0" - user defined RGB values. "1" - 4200K. "2" - 5000K. "3" - 6500K. "4" - 7500K. (Default) "5" - 9300K.         Red level for selected colour temperature       0xb4, nn   "+"   "."   "7"   "R"   "7"       Set the level of the red channel for the selected colour temp.= value/increment/decrement channel for the selected colour temperature.       Red level for selected colour temperature.         Green level for selected colour temperature       0xb5, "1"   "R"   "7"   "R"   "7"       Set the level of the green channel for the selected colour temperature.       Green level for selected colour temperature.		nn   "+"   "-"   "r"			
* Function in Valid mode only       Query       "0x43,0x31" S-video '0x46,0x31" DVI         Video System ***       0x9b, "0"   "1"   "2"   "3"   "4"   "r"   "R"   "?"       Set video system = Auto/NTSC/PAL/SECAM       Video State Query: "0" - Auto. (Default) "1" - PAL Query         GAMMA value select       0x9d, n   "r"   "R"   "?"       Select GAMMA value = Value       GAMMA value: "0" - 0.4, "3" - NTSC_443 "5" - SECAM         GAMMA value select       0x9d, n   "r"   "R"   "?"       Select GAMMA value = Value       GAMMA value: "0" - 0.4, "1" - 0.6 "2" - 1.0 (Default), "3" - 1.6 "4" - 2.2         Colour temperature select       0xb3, "1" - Reset       Select colour temperature = value       Main selected. "0" - user defined RGB values. "1" - 4200K. "2" - 5000K. "3" - 6500K. "4" - 7500K. (Default) "5" - 9300K.         Red level for selected colour temperature       0xb4, nn   "+"   "."   "7"   "R"   "7"       Set the level of the red channel for the selected colour temp.= value/increment/decrement channel for the selected colour temperature.       Red level for selected colour temperature.         Green level for selected colour temperature       0xb5, "1"   "R"   "7"   "R"   "7"       Set the level of the green channel for the selected colour temperature.       Green level for selected colour temperature.		"R"   "?"			
mode only"0x46,0x31" DVIVideo System ##0x9b, "0"   "1"   "2"   "3"   "4"   "r"   "R"   "?"Set video system = Auto/NTSC/PAL/SECAM Reset QueryVideo State Query: "0" - Auto. (Default) "1" - PAL "2" - PAL_M "3" - NTSC "3" - NTSC "4" - NTSC_443 "5" - SECAMGAMMA value select0x9d, n   "r"   "R"   "?"Select GAMMA value = ValueGAMMA value: "0" - 0.4, "4" - 0.6 "2" - 1.0 (Default), "3" - NTSC "4" - 0.6 "2" - 1.0 (Default), "3" - 1.6 "4" - 2.2Colour temperature select0xb3, "?"Select colour temperature = Value "?"Main selected. "0" - user defined RGB values. "1" - 4200K. "3" - 6500K, "4" - 4200K. "3" - 6500K, "4" - 7500K. (Default) "3" - 6500K, "4" - 7500K. (Default) "3" - 6500K, "4" - 7500K. (Default) "3" - 6500K, "4" - 7500K. (Default) "5" - 9300K.Red level for selected colour temperature0xb4, Nthe selected colour temp. = value/increment/decrement ResetRed level for selected colour temperature.Green level for selected colour temperature0xb5, Nthe selected colour channel for the selected colour channel for the selected colour temperature.Green level for selected colour temperature.m   "+"   "-"   "?"Set the level of the green channel for the selected colour temperature.Green level for selected colour temperature.Red level for selected colour temperature0xb5, Nthe selected colour channel for the selected colour temperature.Green level for selected colour temperature.m n   "+"   "-"   "?"Set the level of the green channel for the s	* Function in Valid				
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GAMMA value selectOx9d, n   "?"Select GAMMA value = 		4   I   K     "?"			
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temperature selectn   "r"   "R"   "?"value"0" - user defined RGB values. "1" - 4200K. "2" - 5000K. "3" - 6500K. "4" - 7500K. (Default) "5" - 9300K.Red level for selected colour temperature0xb4,Set the level of the red channel for the selected colour temp. = value/increment/decrement ResetRed level for selected colour temperature.Green level for selected colour temperature0xb5,Set the level of the green channel for the selected colour temperatureRange: "8""0"-"F""F" Default: "F""F"Green level for selected colour temperature0xb5,Set the level of the green channel for the selected colour temp. = value/increment/decrement Range: "8""0"-"F""F"Range: "8""0"-"F""F" Default: "F""F"Green level for selected colour temperature0xb5,Set the level of the green channel for the selected colour temp. = value/increment/decrement ResetGreen level for selected colour temperature.""""""ResetBange: "8""0"-"F""F" Default: "F""F"	Colour	0xb3,	Select colour temperature =		
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"r"   "R"  value/increment/decrementRange: "8""0"-"F""F""?"ResetDefault: "F""F"	temperature	nn   "+"   "-"			
"?" Reset Default: "F""F"			value/increment/decrement	Range: "8""0"-"F""F"	
			Reset		
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		Query		
Blue level for selected colour temperature	0xb6, nn   "+"   "-"   "r"   "R"   "?"	Set the level of the blue channel for the selected colour temp. = value/increment/decrement Reset Query	Blue level for selected colour temperature. Range: "8""0"-"F""F" Default: "F""F"	
Backlight brightness control	0xe0, nn   "+"   "-"   "r"   "R"   "?"	Set backlight brightness = value/increment/decrement Reset Query	Backlight brightness. Range: "0""0"-"F""F" Default: "F""F" e.g "1""0" → 0xe0 0x31 0x30 * This control can only function when JB5 sets 3-4 closed * Apply for inverter control voltage in range of 0~5V. Each step interval is in 1	
Backlight on/off control	0xe1, "0"   "1"   "r"   "R"   "?" "s"   "S"	Set backlight brightness = Disable backlight Enable backlight Reset Query Backlight working status	"1" = normal (Default)	
OSD menu lock	Oxf6, n   "0"   "1"   "r"   "R"   "?"	OSD menu lock Off/ On Reset Query	"0" – OSD menu lock Off "1" – OSD menu lock On	

# - Function in ARGB mode only ## - Function in Video mode only

### 3. Other control

Function	Command	Description	Acknowledge (if enabled)
Select RS-232	0xc1, "0"   "1"	Disable/enable command	"0" - acknowledge disabled.
acknowledge		acknowledge.	"1" – acknowledge enabled.
Auto-setup <sup>#</sup>	0xc3	Start auto-setup of current	"0" – fail.
		vmode.	"1" – successful.
Command	0xc4, n	Check whether a command is	"0" – not available.
availability		available.	"1" – available.
Auto-calibration #	0xc5	Start auto-calibration of gain of	"0" – fail.
		the RGB amplifier.	"1" – successful.
Query BIOS version	0xcb, "0"	Read BIOS version	"nnnn" = BIOS ver. "nn.nn"
Query PCBA	0xcb, "1"	Read PCBA number	"nnnn" = PCBA number
number			DVS-1600="41714"
Load factory defaults	0xce	Reset all parameters to factory default value	"1" – successful.
Wide Screen	0xd9,	Wide Screen Mode	"0" – 1280x768 (Default)
Mode Selection #	"0"   "1"   "2"   "3"	Reset	"1" – 1360x768
	"r"   "R"	Query	"2" – 1366x768
	"?"	-	"3" – 1368x768

# - Function in ARGB mode only

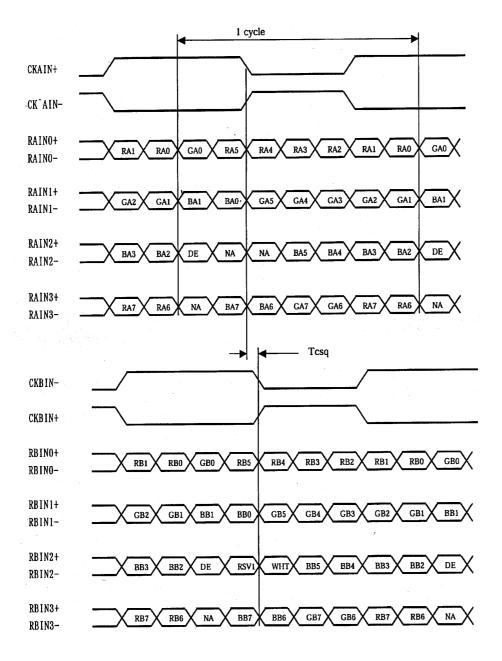
## Hex to ASCII conversion table

Hex	ASCII	Hex	ASCII	Hex	ASCII	Hex	ASCII
0x30	0	0x41	А	0x61	а	0x2B	+
0x31	1	0x42	В	0x62	b	0x2D	-
0x32	2	0x43	С	0x63	С	0x3F	?
0x33	3	0x44	D	0x64	d		
0x34	4	0x45	E	0x65	е		
0x35	5	0x46	F	0x66	f		
0x36	6	0x47	G	0x67	g		
0x37	7	0x48	Н	0x68	h		
0x38	8	0x49		0x69	i		
0x39	9	0x4A	J	0x6A	j		
		0x4B	К	0x6B	k		
		0x4C	L	0x6C			
		0x4D	Μ	0x6D	m		
		0x4E	Ν	0x6E	n		
		0x4F	0	0x6F	0		
		0x50	Р	0x70	р		
		0x51	Q	0x71	q		
		0x52	R	0x72	r		
		0x53	S	0x73	S		
		0x54	Т	0x74	t		
		0x55	U	0x75	u		
		0x56	V	0x76	V		
		0x57	W	0x77	W		
		0x58	Х	0x78	Х		
		0x59	Y	0x79	у		
		0x5A	Z	0x7A	Z		

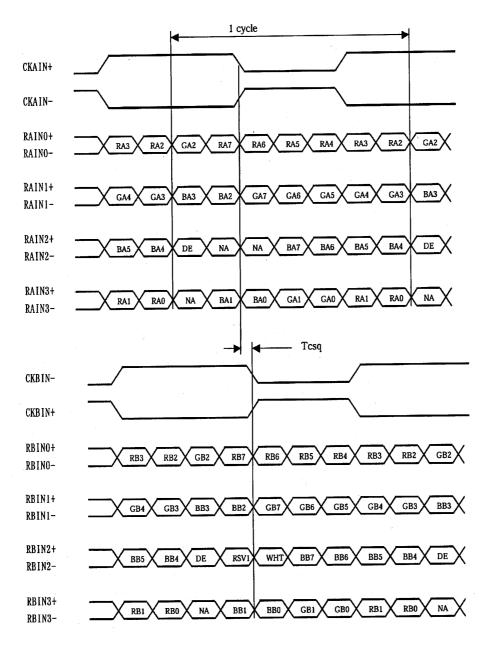
# Appendix III – Mapping definition

• Definition of Mapping A :

I



• Definition of Mapping B :



# Appendix IV – Auto Color Gain

The Auto Color Gain function is supported in the ARGB mode only and is designed to calibrate the controller to the incoming video signal. In order to calibrate correctly, the display <u>must</u> be displaying an image containing both black and white data (see illustration below) when the function is used. The internal processor of the video controller chip will then execute a process to adjust the relative values of the RGB signals to achieve the best performance. The parameters of the corrected RGB values are then stored in the controller and are unaffected by the Reset Factory Defaults function.



**Warning** - If the Auto Color Gain is executed without an appropriate image being displayed, then the process will set incorrect values and the display colors will be distorted. If this occurs, then it can either be corrected by performing the process correctly or if this is not possible then the Reset Color Gain function can be used. This function will reset the stored RGB values to a set of approximate values.

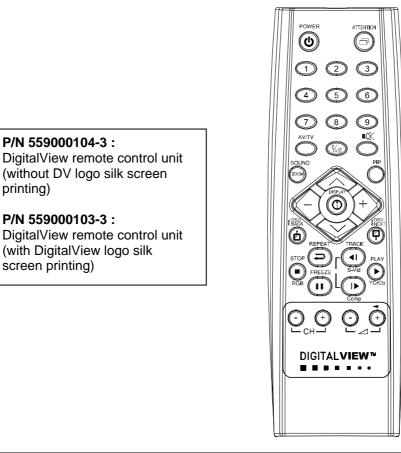
# Appendix V – DV remote control unit work for DVS-1600

P/N 559000104-3 :

P/N 559000103-3:

screen printing)

printing)



BUTTON	FUNCTION		
POWER BUTTON	Soft power ON/OFF button.		
ATTENTION BUTTON**	Use combined with digit keys to enable/disable the IR function. DVS-1600 : "Attention" + "1"		
SEL UP ( $\Lambda$ ) / SEL DN ( $\vee$ )	Press this button to select the items in the OSD menu.		
+ / - BUTTON	Use "+" button to direct control the hotkey function for switching to next input source. In OSD menu, pressing this button to adjust the settings.		
DISPLAY BUTTON	Activate the OSD menu display on screen.		
STOP (RGB) BUTTON	In input source selection mode, pressing this button to select RGB source.		
TRACK (S-Vid) BUTTON	In input source selection mode, pressing this button to select S-Video source.		
TRACK (Comp) BUTTON	In input source selection mode, pressing this button to select Composite source.		

\*\* Support in V1.18.00 or up firmware version or up only.



# WARRANTY

The products are warranted against defects in workmanship and material for a period of three (3) year from the date of purchase provided no modifications are made to it and it is operated under normal conditions and in compliance with the instruction manual.

The warranty does not apply to:

- Product that has been installed incorrectly, this specifically includes but is not limited to cases where electrical short circuit is caused.
- Product that has been altered or repaired except by the manufacturer (or with the manufacturer's consent).
- Product that has subjected to misuse, accidents, abuse, negligence or unusual stress whether physical or electrical.
- Ordinary wear and tear.

Except for the above express warranties, the manufacturer disclaims all warranties on products furnished hereunder, including all implied warranties of merchantability and fitness for a particular application or purpose. The stated express warranties are in lieu of all obligations or liabilities on the part of the manufacturer for damages, including but not limited to special, indirect consequential damages arising out of or in connection with the use of or performance of the products.

# CAUTION

Whilst care has been taken to provide as much detail as possible for use of this product it cannot be relied upon as an exhaustive source of information. This product is for use by suitably qualified persons who understand the nature of the work they are doing and are able to take suitable precautions and design and produce a product that is safe and meets regulatory requirements.

# LIMITATION OF LIABILITY

The manufacturer's liability for damages to customer or others resulting from the use of any product supplied hereunder shall in no event exceed the purchase price of said product.

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- DVS-1600

# **CONTACT DETAILS**

- USA: Digital View Inc. 18440 Technology Drive Building 130 Morgan Hill, CA 95037 USA Tel: (1) 408-782 7773 Fax: (1) 408-782 7883 Sales: ussales@digitalview.com
- EUROPE: Digital View Ltd 6 Marylebone Passage London W1W 8EX UK

 Tel: (44) (0)20 7631 2150
 Fax: (44) (0)20 7631 2156

 Sales: uksales@digitalview.com
 Fax: (44) (0)20 7631 2156

ASIA: Digital View Ltd 16<sup>th</sup> floor Millennium City 3 370 Kwun Tong Road Kwun Tong Hong Kong

 Tel:
 (852)
 2861
 3615
 Fax:
 (852)
 2520
 2987
 Sales:
 hksales@digitalview.com

### WEBSITE

www.digitalview.com

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